

syphon filter **SYPHON FILTER** **THE OMEGA STRAIN**



INSTRUCTION MANUAL

**WARNING: READ BEFORE USING YOUR
PLAYSTATION®2 COMPUTER ENTERTAINMENT SYSTEM.**

A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or while playing video games, including games played on the PlayStation 2 console, may induce an epileptic seizure in these individuals. Certain conditions may induce previously undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition, consult your physician prior to playing. If you experience any of the following symptoms while playing a video game — dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement, or convulsions — IMMEDIATELY discontinue use and consult your physician before resuming play.

WARNING TO OWNERS OF PROJECTION TELEVISIONS:

Do not connect your PlayStation 2 console to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

USE OF UNAUTHORIZED PRODUCT:

The use of software or peripherals not authorized by Sony Computer Entertainment America may damage your console and/or invalidate your warranty. Only official or licensed peripherals should be used in the controller ports or memory card slots.

HANDLING YOUR PLAYSTATION 2 FORMAT DISC:

- This disc is intended for use only with PlayStation 2 consoles with the NTSC U/C designation.
- Do not bend it, crush it or submerge it in liquids.
- Do not leave it in direct sunlight or near a radiator or other source of heat.
- Be sure to take an occasional rest break during extended play.
- Keep this compact disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.

Syphon Filter®: The Omega Strain Tips and Hints

Consumer Service/Technical Support Line 1-800-345-7669

Call this number for technical support, installation or general questions regarding PlayStation®2 and its peripherals. Representatives are available Monday-Saturday 6AM-8PM and Sunday 7AM-6:30PM Pacific Standard Time.

GAME HINT GUIDE INFORMATION

PlayStation Underground Game Guides
For free hints and tips visit us at www.us.playstation.com.

Sign up and become a member of the PlayStation Underground and access free hints, tips, and cool moves for games produced by Sony Computer Entertainment America. No hints will be given on our Consumer Service/Technical Support Line.

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GETTING STARTED

SETTING UP YOUR PLAYSTATION®2 COMPUTER ENTERTAINMENT SYSTEM

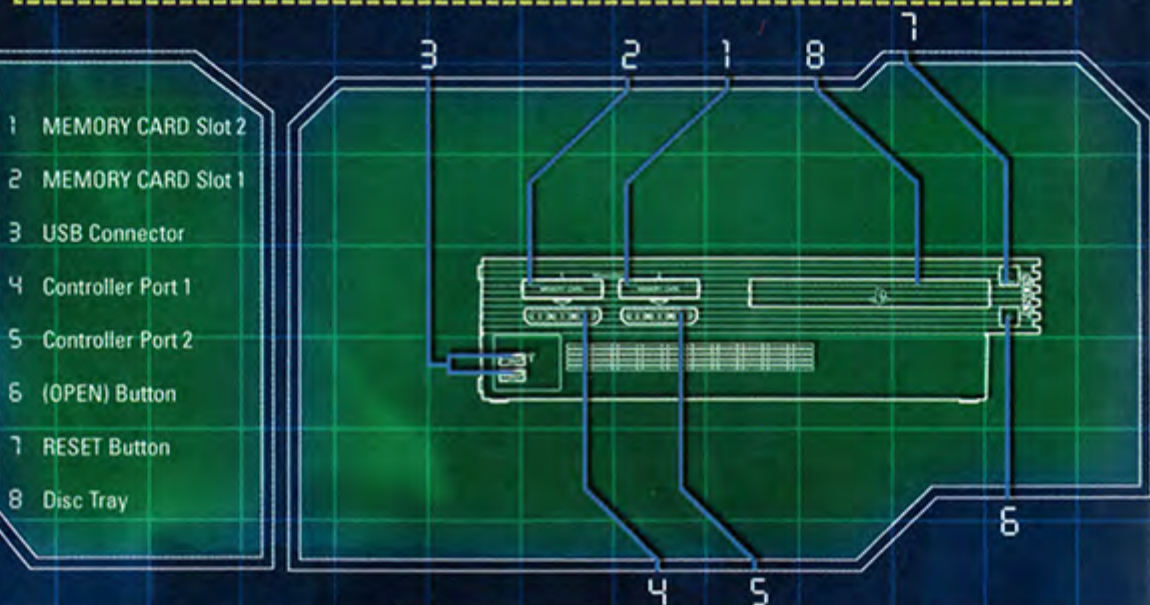
Set up your PlayStation®2 computer entertainment system according to the instructions in the manual. Make sure the MAIN POWER switch (located in the back of the console) is turned ON. Press the [RESET] button. When the power indicator turns green, press the OPEN button and the disc tray will open. Place the Syphon Filter®: The Omega Strain disc on the disc tray with the label side facing up. Press the OPEN button again and the disc tray will close. Attach a game controller and other peripherals, as appropriate. Follow on-screen instructions and refer to this manual for information on using the software.

NETWORK ADAPTOR (ETHERNET/MODEM) (FOR PLAYSTATION®2) (OPTIONAL)

In order to play Syphon Filter: The Omega Strain Online, you must have installed a Network Adaptor (Ethernet/Modem)(for PlayStation®2) on your PlayStation®2 computer entertainment system before playing. Set up the Network Adaptor (Ethernet/Modem) (for PlayStation®2) according to the instructions included in its packaging.

Caution: Unplug the power cord on your PlayStation®2 computer entertainment system before adding any networking equipment to the system.

Note: Syphon Filter: The Omega Strain Online must be played over a broadband Internet connection (DSL, cable modem or higher speeds).



MEMORY CARDS

A memory card (8MB)(for PlayStation®2) is required to play Syphon Filter: The Omega Strain. Before playing online, a valid Network Configuration must be saved to the memory card using either the Network Startup disc or the Syphon Filter: The Omega Strain Network Configuration Utility.

To save game settings and progress, insert a memory card into MEMORY CARD slot 1 of your PlayStation®2 computer entertainment system. You can load saved Syphon Filter: The Omega Strain game data from the same card or any memory card containing previously saved data.

SETTING UP THE OPTIONAL USB HEADSET (FOR PLAYSTATION®2) OR SOCOM HEADSET

Syphon Filter: The Omega Strain is compatible with both the USB headset (for PlayStation®2) and the SOCOM headset. The headset allows you to talk with other teammates in Online Mode. This is an optional feature and not required to enjoy the game.

The headset connects to either one of the USB (Universal Serial Bus) connectors located on the front of your PlayStation®2 computer entertainment system. With the USB symbol facing UP, insert the cable into one of the USB connectors.



Note: For the most up-to-date version of this manual, got to www.syphonfilter.com and check out the Syphon Filter: The Omega Strain mini-site.

AGENCY FILES: SYPHON FILTER DATA - TOP SECRET

"RECRUIT — WE NEED TO GET YOU UP TO SPEED ASAP. THESE FILES ARE FOR YOUR EYES ONLY. READ IMMEDIATELY AND THEN DESTROY." —GABE LOGAN

I.P.C.A. Dossier — Syphon Filter Virus Historical Timeline and Data

1980s:

Lawrence Mujari*, soldier for the African National Council in South Africa, discovers that workers in a gold mine had been intentionally exposed to unknown chemical agents. We now know this is the first encounter with the Syphon Filter virus (see attached news clipping).

World Reporting

MYSTERIOUS ILLNESS KILLS MINERS

30 MEN FOUND DEAD DEEP INSIDE MINE

Vincent Del Fuego

30 miners were found dead due to mysterious circumstances yesterday, deep inside a gold mine owned by the Pugari South African Mining Corp. Official comment from Pugari Mining Corp is that the miners unexpectedly encountered a poisonous pocket of gas. The names of the dead have not yet been released pending notification of their next of kin.

*Be sure to reference the Agents' Dossiers, page 32, for more information.

Lian Xing*, a Chinese MSS Agent, is gathering evidence of Soviet troop movement in Kabul, Afghanistan. She is saved from an ambush by Gabe Logan*, an Army Ranger. Lian assists Logan in delivering arms to Afghan rebels.

Teresa Lipan*, an ATF Agent, encounters NSA operatives posing as FBI agents attempting to recover a downed intelligence satellite in Montana. Gabe Logan assists her.

1990s:

Gabe Logan, Lian Xing, and Teresa Lipan are recruited by the Agency. Lipan leaves the Agency shortly thereafter to become a freelance intelligence operative.

1999:

Special Agent Ellis uncovers a Costa Rican jungle laboratory where a powerful biological weapon is being manufactured. Intelligence connects the lab, and a subsequent biological attack in Nepal, to terrorist Erich Rhoemer.

Agent Gabe Logan, the Agency's best covert operative, was assigned to uncover Rhoemer's plans. Together with Lian Xing and members of the Chemical and Biological Defense Command (CBDC), Logan thwarted an attempted terrorist attack on the Washington D.C. subway system. Rhoemer planned to unleash the deadly Syphon Filter virus on the United States.

Agent Logan traces the virus to Pharcom, a biotech firm owned by Jonathan Phagan. The Agency Commander in charge of the Syphon Filter investigation, Edward Benton, turned out to be a mole working for Rhoemer. Benton compromised the mission by exposing Logan. Markinson, the new Agency Commander, orders Agent Logan to infiltrate Rhoemer's base of operations in the Ukraine. Rhoemer and Phagan were testing the virus in these labs using human subjects. Markinson provided Agent Logan with an antidote for these test subjects, but it was later revealed that the antidote was in fact a lethal injection. Agent Xing learns that she has been infected with the Syphon Filter virus herself.

Mara Aramov, an ex-KGB operative working for Rhoemer, ends up assisting Agent Logan in stopping the launch of a missile carrying the Syphon Filter virus. Logan manages to obtain Phagan's Pharcom data disks containing the virus' genetic code. Aramov is taken into custody by the Agency.

Having discovered that the Agency was behind the creation of the Syphon Filter virus, Agents Logan and Xing attempt to expose the conspiracy. Upon returning from Kazakhstan, Logan's C-130 transport was shot down over the Colorado Rocky Mountains in an attempt by the Agency to recover the Pharcom data disks. Lian Xing, infected with the Syphon Filter virus, was kidnapped by the Agency and brought to an airbase in Colorado to be studied.

Agency Commander Dillon Morgan branded Agents Logan and Xing as traitors, making them targets of both law enforcement and the military. On the run, Logan enlists the aid of former Agent Teresa Lipan and Dr. Lawrence Mujari, now a bio-chemical expert, to coordinate his efforts to expose the Agency and find a vaccine for the Syphon Filter virus.

Morgan attempted to retrieve Phagan's encryption disk but was thwarted by Agent Logan, who learns that some critical data files were left behind in Kazakhstan. These files were recovered by Uri Gregorov, head of Russian Foreign Intelligence. Logan went to Moscow to meet Gregorov, but he turned out to be an imposter planted by the Agency for the purpose of obtaining Phagan's files. The real Gregorov was being held in a Siberian gulag until Agent Logan located and liberated him.

Logan agreed to trade Phagan's data files to the Agency in exchange for a vaccine for Lian Xing. Anticipating a trap, Logan was able to infiltrate the Agency's secret biogenetic labs located underneath New York, using their equipment to synthesize a vaccine. A CBDC lieutenant named Jason Chance turned out to be working for the Agency. Logan eliminated Chance, but not before Chance killed Teresa Lipan.

2000:

Logan's team pursues various terrorist groups who are working to secure the Syphon Filter virus. Agent Logan travels to Tokyo to eliminate Shi-Ho, the leader of a Chinese army rebellion, trying to procure the virus with the aid of a Japanese terrorist group. Logan also travels to Dublin, Ireland, tracking a shipment of the Syphon Filter virus to the IRA. Aided by Maggie Powers of Britain's MI-6, Agent Logan sinks the S.S. Lorelei, a cargo ship containing viral containers.

Meanwhile, Agent Xing locates a testing and manufacturing compound in the Australian desert being run by Mara Aramov. Xing infiltrates the terrorist camp and kidnaps Dr. Elsa Weissenger, a former Pharcom employee recruited by the Agency to develop the Syphon Filter virus.

Agents Logan and Xing, along with Dr. Lawrence Mujari, are later called to testify in Congressional hearings about the activities of the Agency. Secretary of State Vincent Hadden grills the Agents, who are unable to prove the existence of the Agency or clear their names for the death of Agent Teresa Lipan and the chaos in Kazakhstan and Colorado.

Agent Teresa Lipan appears as a surprise witness during the hearings, revealing that she had faked her death in an effort to uncover the conspiracy. Following the defeat of Lt. Chance at the hands of Gabe Logan, Lipan trailed Mara Aramov to a meeting with Secretary of State Hadden. It was Hadden who had been directing the Agency's activities all along. Before he could be taken into custody, however, Secretary Hadden was assassinated by Mara Aramov. Agents Logan, Xing, and Lipan worked together to disarm viral bombs planted in the Senate building. Agent Logan pursued Mara Aramov into the Washington D.C. subway system and captured her.

Aramov, despite being under heavy guard, managed to escape from the hospital where she was recuperating. She then led an underwater expedition to retrieve the sunken viral cargo of the S.S. Lorelei.

PRESENT DAY:

Following the Syphon Filter incident, the Agency has been reorganized as the International Presidential Consulting Agency (I.P.C.A.) reporting directly to the President of the United States. Gabe Logan is Commander of the Agency. Lian Xing is Chief of Operations, supported by Teresa Lipan and Lawrence Mujari as Deputy Chief and Assistant Chief of Operations.

Recent intelligence suggests that former Secretary of State Hadden was not the driving force behind the Syphon Filter conspiracy, but was being manipulated by Mara Aramov on behalf of an unknown person. As for Aramov, it is believed that she escaped custody with the help of an inside conspirator. New viral outbreaks in Tokyo, Uganda, and Italy bear a suspicious resemblance to the Syphon Filter virus. I.P.C.A. Agents have been sent to investigate...

"WE'VE GOT A REAL SITUATION ON OUR HANDS, RECRUIT, AND NEED YOU UP AND READY ASAP. STUDY UP ON THE BASICS, THEN BE AT I.P.C.A. AGENCY COMMAND HQ IN BERLIN AT 0800 HOURS." —LIAN XING



- 1 L2 button
- 2 L1 button
- 3 directional buttons
- 4 left analog stick
- 5 SELECT button
- 6 START button
- 7 right analog stick
(R3 button when pushed down)
- 8 button
- 9 button
- 10 button
- 11 button
- 12 R1 button
- 13 R2 button
- 14 ANALOG Mode Switch

AGENT MOVEMENT AND ACTIONS

Move Forward/Retreat	left analog stick ↑/↓
Turn Left/Right	left analog stick ←/→
Move the Camera	right analog stick
Strafe Left/Right	L2 and R2
Kneel	⊗ (hold)
Crouched Walk	⊗ (hold) (while traveling forward or backwards)
Roll	⊙
Quick 180° Turn Around	Tap ↓ on left analog stick
Reload	R3
Interact	△
Fire Weapon	□
Auto Target	R1 (hold)
First Person Targeting	L1 (hold)
Lean/Peek	L2 and R2 (while in First Person Targeting Mode)
Select/Cycle Primary Weapons	Tap 
Scroll Through Inventory	 (hold) + L2 and R2
Reload Weapon	R3
Open PDA	
Open 3D Map	← directional button
Turn On/Off P.I.D. (Personal Illumination Device)	→ directional button
Activate Secondary Item	press and hold → directional button
Throw Grenade	L1 (hold) + □
Snipe (using Sniper Rifles)	L1 (Hold) + △ and ⊙ to zoom in and out □ (while sneaking up from behind enemy)
Stealth Attack (using Melee weapon)	
Activate USB Headset	Press and hold ↑ directional button
Quick Command (online only)	↑ directional button

STARTING THE GAME



STARTING A NEW GAME

Choose NEW AGENT at the Title Screen and press **X**. After creating your Agent, press **□** to enter your Agent's name and save the information. Choose a save slot and press **X**.

LOADING A SAVED GAME

If you want to resume a saved game, select Load Agent at the Title Screen, then choose the save file you wish to load. Syphon Filter: The Omega Strain has a total of eight save slots.

MENU NAVIGATION

Navigate menu/Highlight menu item	directional buttons
Navigate Command Center menu	L1 and R1
Select highlighted menu item	X
Previous screen/Return to Main Menu	△

MAIN MENU

From the Main Menu screen, you may select a New Agent, Load Agent, or Options. You will be unable to load an agent until you have first created a New Agent and saved that Agent to the memory card.

CHARACTER CUSTOMIZATION CREATING AN AGENT

(Use the left analog stick and press **L1** and **R1** to modify the options. Press **L2** and **R2** to rotate your custom character.)

Syphon Filter: The Omega Strain allows you to create a highly personalized Agent utilizing a number of different parameters.

Gender: Male or Female

Randomize: Chooses random features

Body: Shape

Skin Tone

HEAD:

Face

Face Shape

Hair Style

Hair Color

Eye Color

Beard (Male)

Makeup (Female)

NAME:

Enter a name for your character.

SAVE AGENT:

When you have finished creating your Agent, press **○** to save him or her to the memory card and continue.

LOAD AGENT:

If you want to resume a saved game, select Load Agent at the Title Screen and then choose the save file you wish to load.



OPTIONS

You can adjust the following options by selecting Options from either the Main Menu or by pressing  during the game and accessing the PDA. To save any changes, press  when finished.



CONTROL:

Manual Aim: Normal or Invert

Vibration: On or Off

VOLUME:

Change the level of Sound Effects, Game Voices or Music.

Mode: Stereo or Mono

VIDEO:

Gamma Level: Adjust Brightness

Video Mode: The Video Mode option allows you to turn on/off the Progressive Scan option (for use with high-end televisions that support 480p).
Note: If your television set does not support Progressive Scan, choosing this option may make the screen unstable.

BASIC TRAINING

As an I.P.C.A. Agent, you have been highly trained with extensive combat experience both as an operative and a soldier – the Agency expects no less. To be an Agent means you are an expert at solo stealth operations, personnel extractions, assassinations or all out firefights. You should be in excellent shape and capable of maintaining battle readiness under extended periods of physical and mental stress. Study up on the basics, Recruit, as there is no margin for error once you're out in the field.



RUNNING OR TURNING

Your Agent will run forward when you push the left analog stick forward. Push ← or → to cause your Agent to turn and change directions. Pull the left analog stick backwards to walk backward. Tap down on the left analog stick to perform a quick 180° turn.



CROUCHED WALK FOR STEALTH

To walk in a crouched position, press and hold ⊗ while pressing the left analog stick forward. Walking in a crouched position reduces the Agent's chance of being discovered and also reduces his/her target size.



CLIMBING AND HANGING

Press **△** when close to a climbable object to either crawl on top of it or jump and hang from it. To move hand-over-hand while hanging, push the left analog stick to the **←/→** or **L2** and **R2**. To drop down when hanging, press **↓** on the left analog stick.



FORWARD ROLL

When your Agent comes under fire, roll out of the line of fire by pressing **○**. Hold **L2** or **R2** to roll to the left or the right.

USING WEAPONS

Press **□** to fire your weapon. Note that rapidly firing any weapon reduces its accuracy rate.

TARGETING ENEMIES/BODY PARTS

Press and hold **R1** to lock onto an enemy target. To switch to a first-person view, release **R1** and hold down **L1**. Certain enemies will be wearing flak jackets, and are therefore vulnerable to a headshot or multiple body shots.



NIGHTVISION/SNIPER MODE

With the Nightvision goggles selected, holding **L1** will enter a special first-person view. You can wear these goggles irrespective of the weapon you have selected.

With a Sniper rifle selected, press and hold **L1** to enter the first-person view. While in this view, pressing **△** will zoom in on the target and pressing **○** will zoom out. As with all weapons, fire the Sniper rifle by pressing **□**. This mode is excellent for targeting specific body parts.



SWITCHING WEAPONS/GADGETS

Press **SELECT** to cycle through the weapons in your Agent's inventory. Alternatively, press and hold **SELECT** to activate the Weapon Quick Select Menu. Press **L1** and **R1** to cycle through the weapons and release **SELECT** to select the weapon. Press and hold the **→** directional button to cycle through the available gadgets. Tap the **→** directional button to turn off/on the selected gadget.



PICKING UP AMMO

Should you run out of ammo, you can obtain more by grabbing it out of crates by pressing **△** or picking it up off the ground. Similarly, when you encounter a weapon lying on the ground, press **△** to interact with it. Press **⊗** to exchange the found weapon with the weapon currently in your inventory or to increase your current supply of ammo with the found ammo.



RELOADING

Press **R3** (press the right analog stick like a button) to reload your selected weapon.

MISSIONS AND OBJECTIVES

During the mission, pressing **START** will bring up the PDA, which will allow you to view pertinent mission data. The first selection, Objectives, allows you to view both current and completed objectives. Some missions also require you to achieve your objectives within certain



Parameters. The PDA allows you to view a Map of the environment, review the Radio Log of prior communications, and review the Mission Briefing.

*Note: Pressing **START** during play will not pause the game when playing online.*

GAME SCREENS:



HEADS-UP DISPLAY (HUD):

The blue circle on the bottom left of the screen acts as a radar. Your position is marked by a blue triangle in the center. A brighter triangle on the edge of the outside circle is a compass pointing to the north. Enemies appear on this radar as yellow triangles.

On the bottom right of the screen is the Heads-Up Display (HUD). The blue horizontal bar indicates your Armor Level. The red horizontal bar beneath it indicates your HP, or life energy. If the red bar is depleted, your Agent will die. The icon above the armor/HP bars shows your current weapon and remaining ammo. The smaller icon below the bars shows your selected gadget.

The crescent shape on the right side of the Radar is your danger meter. This meter notes when your Agent has been discovered and is being targeted by an enemy. As the meter fills with red, the probability of your Agent being shot increases. Attack or evade by taking cover.

EQUIPMENT MODIFY:

This screen allows you to choose your Agent's equipment prior to beginning a mission. The Equip option shows a list of all weapons in your Agent's possession. You can select one weapon to be holstered on your Agent's Back, one weapon to be holstered as a Sidearm, one Auxiliary weapon, one type of Grenade, and one Melee weapon (such as a knife or a stun jack). When you have finished your load out, press  to start the mission. After completing load out when playing online, press  to return to the Equipment Setup screen.



MAP:

Pressing the  directional button will bring up a 3D map of the environment. On this map, you can use the left analog stick to rotate the map and the right analog stick to zoom in or out of the map.

L1 and **R1** will toggle your objectives/way points on the map, as indicated by a blue square. A blue arrow indicates your current position on the map.



OBJECTIVES SCREEN:

Pressing  will call up a menu of options. The first selection is Objectives. Use the directional buttons to switch between a list of Current Objectives/Parameters and Completed/Failed Objectives.

PLAYING ONLINE

You can play Syphon Filter: The Omega Strain both online and offline. When playing a single-player offline game, certain Mission Objectives will not be able to be completed without the help of another team member. To complete each and every objective, you will need to team up with other Agents online using the optional Network Adaptor (Ethernet/Modem)(for PlayStation®2). There are a total of nine online missions in Syphon Filter: The Omega Strain. You can play these levels with up to three other team members.



During online gameplay, certain objectives can only be met with multiple team members. Often times, an "Interact" icon will appear next to objects and items that require more than one Agent to execute an action, such as pulling one another up to a higher ledge or platform. Pressing  with another Agent next to you allows you to complete the action and access new areas or fulfill secondary mission objectives.

CREATING A NETWORK CONFIGURATION

If you have already created a valid Network Configuration using the PlayStation®2 Network Adaptor Start-Up Disc or network start-up application for another online PlayStation®2 game and have the memory card containing that configuration in your PlayStation®2 console, skip this section and review the remaining sections.

Before you can play Syphon Filter: The Omega Strain Online, you must have a valid Network Configuration saved to a memory card. If you have already created and saved a Network Configuration using the PlayStation®2 Network Adaptor Start-Up Disc, you are good to go. If not, you can use the Network Configuration application on your Syphon Filter: The Omega Strain disc.

Note: For more detailed information on creating a Network Configuration, see the PlayStation®2 Network Adaptor Start-Up Disc Instruction Manual.

To Create a Network Configuration using the application on the Syphon Filter: The Omega Strain disc, have your Internet Settings ready for reference and follow the steps below:

1. Make sure a memory card is inserted into MEMORY CARD slot 1 on your PlayStation®2 computer entertainment system.
2. On the Play Select Screen, select PLAY ONLINE. The ONLINE CONNECT Screen will appear and a prompt stating that there is no Network Configuration will appear. Choose YES and press  to launch the Network Configuration application (Net GUI).
3. Select ADD SETTING and select MEMORY CARD slot 1.
 - Press the  /  directional buttons to highlight a menu option and the  directional button to accept settings and advance to the next screen.
 - If you change your mind about a setting, press the  directional button +  or  to return to the previous screen.

4. Select Hardware. Select SCE/ETHERNET (NETWORK ADAPTOR). If you are using a different type of network adaptor, please consult its manual.
 - Press  to open the Advanced Settings Menu if necessary. It is highly recommended you leave this setting to AUTO DETECT unless you are sure of a different setting.
5. Select OK at the Prompt and proceed with entering settings. Are a User ID and password required to connect to the Internet through your ISP (Internet Service Provider)? Select REQUIRED or NOT REQUIRED. If required, enter the User ID and password. Note: Some ISPs require a username and password for e-mail, but allow you to connect to the Internet without them.
6. Set the IP Address if needed.
 - The usual setting is AUTO and you are not required to enter the IP Address, which is automatically assigned using DHCP (Dynamic Host Configuration Protocol). However, a DHCP host name may also be required. If so, press  to open the advanced setting and enter the host name.
 - If your ISP requires a "static IP address", select MANUAL and enter the address. In addition to the IP Address, you must enter the Netmask and probably the address of the Default Router. Check with your ISP if you are not sure about any of these numbers.
7. Set the DNS Address if needed. The usual setting is AUTO and you are not required to enter the IP Address of the Domain Name Service. If required, select MANUAL and enter primary and secondary addresses.
8. You are almost finished. On the Name Your Setting screen, press the  button to display the Virtual Keyboard if you want to give your Configuration a specific name. Press the  directional button and press  to save your new setting with the default name. You will be prompted to "Test the Connection" prior to exiting the Setting Guide Mode. This is optional, but recommended.

GET CONNECTED TO SYPHON FILTER: THE OMEGA STRAIN ONLINE

Use of the online portion of this game is subject to the terms and conditions under the User Agreement located within the game. A full copy of the User Agreement is available at www.us.playstation.com/useragreement.aspx.

1. On the Play Select Menu select **PLAY ONLINE**.
2. Select Network Configuration to connect to the Internet (you must have a Network Configuration).
3. Select a Region closest to where you live and have a number of people playing in it.
4. Read the Syphon Filter Usage Policy and the Syphon Filter Privacy Policy and select "ACCEPT" for both if you agree to their terms.



Note: You must agree to the terms of the User Agreement to connect to Syphon Filter: The Omega Strain Online.

5. Select **USERNAME** and create a **PASSWORD**, then select **REGISTER** to create an Account.
6. Select **LOGIN** when you are ready to connect. Your Username must be the same as your Agent Name. Changing your Username will change your Agent Name as well.

7. Once in the Syphon Filter Lobby and at the Command Center Screen, use **L1** and **R1** to cycle through the menus. To jump right into a game, select the first level: Carthage Michigan: Quarantine Zone, and select JOIN MISSION.
8. At the Join Mission Screen, highlight JOIN GAME and press the **→** directional button to join a Created Game from a list of possible choices.

Note: Games in progress will not be displayed on the JOIN list.

Highlight the Host you want to team up with and press **⊗** to join.

9. EQUIP your Agent at the Equipment Setup Screen and select READY when finished, indicating that you are ready to play. As soon as the other members of the team have also selected READY, the game will begin.

USING THE HEADSET ONLINE

Syphon Filter: The Omega Strain allows teammates to communicate with each other during online gameplay. When a headset is connected, team members will be able to talk with each other by pressing and holding the **↑** directional button and speaking directly into the headset. You can speak for up to 30 seconds by pressing the **↑** directional button.

USING QUICK COMMAND ONLINE

You can still play Syphon Filter: The Omega Strain and communicate with your teammates without the optional headset. During gameplay, press the **↑** directional button to pull up a Quick Command menu, which offers four basic preset categories that are assigned to the four directions on the directional pad. These are: NEED, INFO, COMMAND and RESPOND. Pressing any one of these will result in another set of choices, which will help you communicate with the rest of your team.

INFO: (← directional button)

PROVIDING COVERING FIRE: (↑ directional button)
OUT OF AMMO: (← directional button)
UNDER HEAVY FIRE: (↓ directional button)
LOW ARMOR: (→ directional button)

NEED: (↑ directional button)

COVERING FIRE: (↑ directional button)
RENDEZVOUS: (← directional button)
HELP CLIMBING: (↓ directional button)
ASSISTANCE: (→ directional button)

RESPOND: (↓ directional button)

AFFIRMATIVE: (↑ directional button)
LOCATION: (← directional button)
NEGATIVE: (↓ directional button)
GOING IN!: (→ directional button)

COMMAND: (→ directional button)

FALL BACK: (↑ directional button)
FOLLOW: (← directional button)
FLANK: (↓ directional button)
STAY: (→ directional button)



USING TEXT CHAT ONLINE

CHATTING BEFORE MISSIONS

Chat using the Virtual Keyboard or attach a USB Keyboard (for PlayStation 2) to your PlayStation®2 console.

To Chat while in specific areas of the Syphon Filter: The Omega Strain Command Center Screen, highlight the Chat option and press the → directional button (or ⊗) to display the Virtual Keyboard. Type your entry and select ENTER to transmit your chat message.



THE COMMAND CENTER SCREEN:

This is the main hub of the game. From here you can join or create a game, choose a new or previously played level, access your Agent's Personnel File (allowing you to modify your character and check your Rank, Ratings, Statistics, and any Commendations or Medals you have been awarded), view Messages, and access the Zeus Files to gain important background information. You can also create games through HOST GAME on the Join Mission screen.



SELECTING A LEVEL:

When playing an online game, you can choose any one of the nine online levels (Zones) as long as you have either completed them in the single player game or have beaten a previous level online. To select a Zone, use **R1** and **L1** to cycle through the unlocked levels at the Command Center Screen, then either choose CREATE GAME to create your own game or JOIN MISSION to join up with other players who have already created a game.

PERSONNEL SCREEN:

Choosing the PERSONNEL option at the Command Center Screen will allow you to access important information, as well as Modify your Agent. Choices include: Dossier, Ranks, Ratings, Statistics, Special Ratings, Commendations, Medals and the Omega Strain. Items highlighted in white can be selected, whereas items in blue denote unlocked items.

Modify Agent — You can personalize your Agent further in the Modify Agent Screen. Here you can choose from options such as Hats, Eyewear, Makeup, Vests, Boots, Tattoos (which must be unlocked first), and Awards.



Dossier — This screen allows you to view detailed statistics for your Agent as well as others in the field. Stats include Rank, Agency cell, number of Missions completed, number of Shots fired, percentages for Marksmanship and Efficiency, and more.

Ranks — This screen displays your Agent's current Rank and Patch, as well as the Bonus Item that goes along with it.



Ratings — This screen displays your Agent's current Agency Rating. As you progress through the game, you will earn skill percentages for specific abilities, such as Sharp Shooting, the use of Non-Lethal Force, Tactical Explosives, etc. When you earn enough percentage points, you will be awarded with a new Patch and Bonus Item.



Mission Statistics					
	Solo Time	Team Time	Collateral	Objectives	Deaths
	Par/Current	Par/Current	Damage	Completed	
CARTAGENA	3:00 5:00	7:00	---	0	0
CARTAGENA	5:00 5:12	5:00	---	0	0
CARTAGENA	5:00 5:06	3:00	---	0	0
ITALY	7:00 5:15	---	---	0	0
BEJARUS	15:00 5:06	14:00	---	0	0
BEJARUS	15:00 5:06	8:00	---	0	0
KYRGISTAN	14:00 5:06	---	---	0	0
YEMEN	20:00 5:06	---	---	0	0
YEMEN	17:00 5:11	15:00	---	0	0
MINER	45:00 5:11	---	---	0	0
CHECHNYA	20:00 5:17	---	---	0	0
LORELEI	20:00 5:07	---	---	0	0
TOKYO	18:00 5:08	19:00	---	0	0
MYANMAR	20:00	---	---	0	0
CLASSIFIED	---	---	---	0	0

Statistics — This screen displays your Agent's current Mission Statistics, which include Solo (single player) and Team (online) completed objectives, Par times, and Collateral Damage.

Special Ratings — This screen displays the criteria for achieving Special Agency Ratings. When a certain set of requirements have been completed for each Rating, a new Patch and Bonus Item will be awarded.



Commendations — This screen displays the criteria for achieving Commendations from other Agency members. When a certain set of requirements has been completed for each Commendation, a Certificate and Bonus Item will be awarded.



Medals — This screen displays the requirements for earning special Medals. Each time the requirements have been met, you will be awarded the corresponding Medal and Bonus Item.



Omega Strain — When you complete certain mission objectives in the Syphon Filter: The Omega Strain, you will get one step closer to curing the Omega Strain virus. Complete all of the objectives, and you will receive a Medal and Bonus Item.

ONLINE SCREEN:



Choosing the **ONLINE** option at the Command Center Screen will allow you to create an Agency Cell, view and Chat with your Contacts, and select a Region.

Agency Cell — You can create and manage your own personal Agency team. In this screen, you can join a game, chat, get info on other Agents, and invite or remove players from your cell.

Contacts — The **CONTACTS** screen will allow you to view and chat with your Contacts, as well as invite and remove them from your Contact list.

Pick Region — There are many different Regions from which to choose. Select the one that is closest in location to where you live.

AWARDS

You can achieve many different awards in Syphon Filter: The Omega Strain. Awards include Patches, Medals, Certificates, and Bonus Items. Once you achieve a certain set of criteria (see Personnel Screen), you will then be given the Award that goes along with it. Bonus Items, such as new weapons, can be equipped in the Equipment Modify Screen before entering a level, and Patches can be applied to your Agent's uniform in the Modify Agent Screen.

CREATING A GAME

Once you've selected a level, choose CREATE GAME to host your own game. At the Mission Setup Screen, you will have a few options from which to choose. Use the directional buttons to highlight and select your options, and press the  button to accept them when you are done and create a server.

MAX AGENTS:

Up to four Agents can play together online, including your Agent.

JOIN FILTER:

Select and change each input filter parameter to the game description you want. These include: No Filters, Contacts Only, Cell Only, and Maximum Ping.

Once a server has been created, you will get a final chance to equip your Agent at the Equipment Setup Screen. Select READY when you are finished. Once the other players have also joined and setup their Agents, the online game will begin.



AGENT DOSSIERS



GABE LOGAN

Logan began his career as a 2nd Lieutenant in the United States Army. Shortly after the Gulf War, he began a stint in Army Special Operations. This led to his joining the Agency as a Covert Operative. After uncovering a conspiracy involving the Syphon Filter virus, Logan was betrayed by allies of his own organization. With the aid of his trusted friends, he was able to expose the conspiracy. Following the reorganization of the Agency, Logan was named Commander.

LIAN XING

Originally an Agent for the Chinese MSS, she was recruited by the Agency and became an intelligence communications expert. Xing was exposed to the Syphon Filter virus, but recovered and helped Gabe Logan expose the conspiracy within the Agency. She was cleared of any wrongdoing, and still works as an operative under Logan's command.



LAWRENCE MUJARI

As a soldier in South Africa, Mujari saw firsthand the effects of early viral experiments. Shortly thereafter, he went to school and trained to become a bio-chemical expert. A political refugee, Mujari operated an illegal medical laboratory in Virginia until he was contacted by Gabe Logan to help investigate the Syphon Filter virus. Following the reorganization of the Agency under Logan's command, Mujari became an operative.



TERESA LIPAN

Originally an ATF Agent, Lipan was recruited by the Agency but left after only a few years. While working as a freelance intelligence operator, she faked her death in order to help Gabe Logan expose the Syphon Filter conspiracy. After Logan was named head of the reorganized Agency, Lipan returned to serve as the Agency's DCO.



MARA ARAMOV

A skilled assassin, Aramov worked as a KGB operative until the collapse of the former Soviet Union. She subsequently became an assassin for hire, and worked for the terrorist Erich Rhoemer during his attempt to develop the Syphon Filter virus. Although she assisted Gabe Logan in stopping the launch of an ICBM, her true loyalties are unknown. Aramov assassinated Secretary of State Hadden when the conspiracy was exposed, but subsequently escaped from custody.



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Special Thanks

We would like to thank each individual at Sony Computer Entertainment America for their contributions, support, and dedication to the success of Syphon Filter: The Omega Strain with special recognition to the Executive Management team including: Kaz Hirai, Jack Tretton, Andrew House, Shuhei Yoshida, Jim Bass, Glenn Nash, Frank O'Malley, Steve Ross, Riley Russell, and Marilyn Weyant

Additional Special Thanks

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Nels Bruckner
Tom Plunkett
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Additional Photo Source

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